



YOUTH BASKETBALL GUIDELINES:

All Rules & procedures will follow FHSAA rulebook except where modified by rules below:

GAME STRUCTURE

TOPIC	RECOMMENDATION
Ball Size	6th grade & Below 28.5 7th grade & up 29.5 6th & below can play with 29.5 but both coaches must agree otherwise default to 28.5
Game Start	Must have 5 players to start game start time will be extended to 5 minutes after original start time. Team will forfeit if it does not have the required number of players.
Game Length	Two 18 minute Halves - Running Clock - Stop Clock in last 2 min of 2nd half If lead of 25 or more is obtained the clock becomes a running clock
Time Between Periods	2 minutes
Extra Period(s) OVERTIME	Evaluation wks 1-3 = 2min sudden death w/running clock - can end in tie Pool play wks 4-7 = 2min, 1min sudden death - can end in tie Playoffs = 2min, 1min, Sudden stop clock on all dead balls
Timeouts	<ul style="list-style-type: none"> ▶ Two 30-second timeouts permitted in each half of play. ▶ One 30-second timeout granted for each extra period ▶ Unused timeouts may not carry over to the next half or into extra periods In last 1 min of 2nd half & overtime the offense may advance ball to midcourt
Start of Game Possession	Jump ball
Shot Clock	5 Seconds Closely Guarded
Back Court	10 Seconds

GAMEPLAY MODIFICATIONS

Evaluation wks 1-3 - League table is rebalanced each week and schedule released on Monday/Tuesday

BOYS WEST DIVISIONS NO MODIFICATIONS

ALL GIRLS WEST/EAST & BOYS EASTERN/CENTRAL DIVISION TEAMS

Full court press allowed in last 2 minutes of 2nd half. A team leading by 15 or more cannot press.

NO halfcourt or corner trapping schemes

These modifications can be bypassed if, prior to game start, **both coaches agree**

that their teams are prepared for pressing and/or trapping and they must clearly communicate their preference to include pressing and trapping to referees and scoretable

Pool play wks 4-7 - FINAL Rosters submitted & locked, no changes allowed without league director approval if board agrees league is as balanced as possible then divisions will be locked and remaining schedule released. If not eval could extend 1 more week for some divisions.

Teams that end up in West divisions no modifications

Teams that end up in East or Central divisions follow same modifications as **Evaluation wks 1-3**

Playoffs

Teams that end up in a West Division will participate in single elimination tournament.

Depending on West division size week 7 may determine tournament play-in

or single game division championship for top teams in East

East & Central Division Teams will play consolation games

Championship

Based on final tournament brackets the Championship games may be played on Saturday night 10/28 or Sunday afternoon 10/29

UNIFORM STANDARDS

All jerseys must match and have numbers. **Duplicate numbers are ok.** Players with uniform violations may play but a 2-point admin tech is added to the opposing team score **ONCE FOR EACH player as they enter the game.**